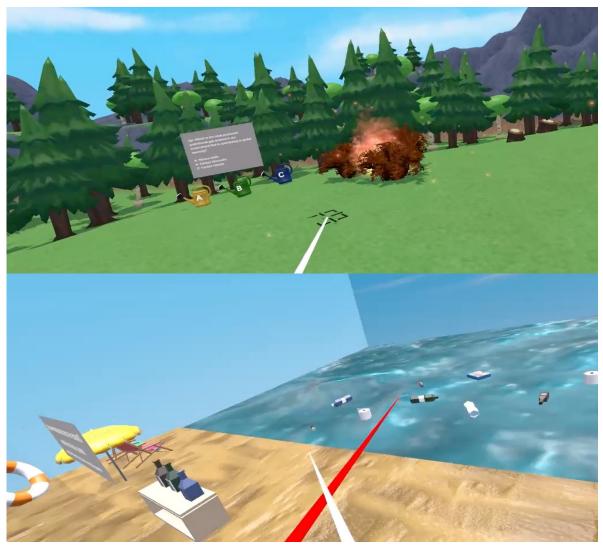


A Virtual Reality Game for a Sustainable future

Experience the Impact of Climate Change and Learn to Make a Difference

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Project Objectives:

Escape the Climate is an immersive VR game designed to educate and inspire students on the impact of climate change. Through a variety of puzzles and challenges, players learn about the consequences of their actions on the environment and are encouraged to adopt environmental-friendly behaviors. The game's objective is to provide a fun and engaging learning experience that promotes eco-friendly habits and encourages action towards mitigating climate change. By leveraging the power of VR technology, this project aims to enhance learning experiences and create a safe space for students to experiment and learn from their actions.

Benefits of using VR to educate climate change:

- Interactive and immersive
- Hands-on and personalized learning
- Cost-effective
- Fun and fresh learning style

