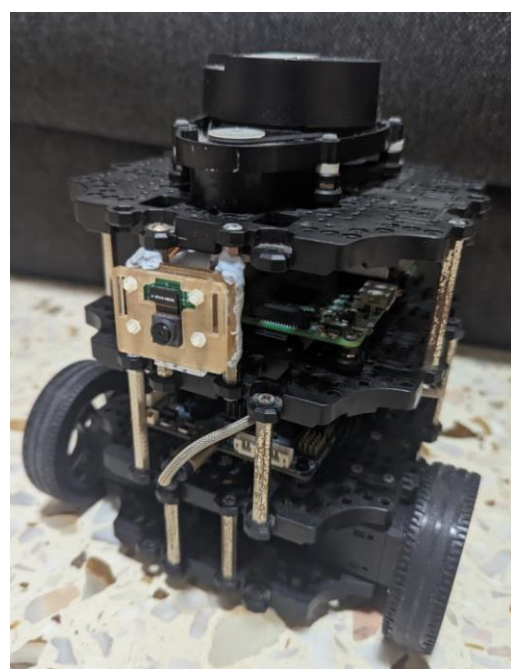


# Remote Teleoperation with Object Detection

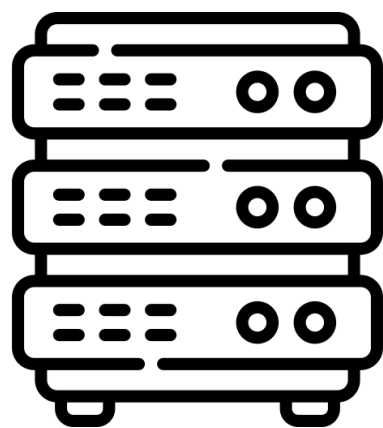
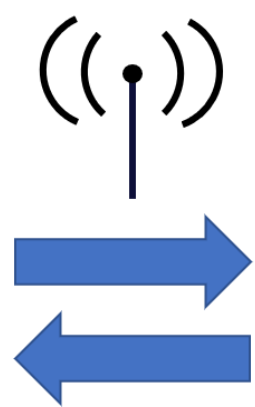
Student: Foo Jun Ming

Supervisor: Dr Smitha Kavallur Pisharath Gopi

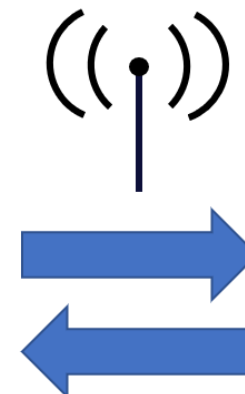
This project aims to develop a remote-controlled robot with **video livestream capabilities** and **cloud-based object detection**. The robot will transmit a video livestream over **Wireless Local Area Network (WLAN) or cellular network**, allowing the operator to control its movement and receive real-time updates on the environment via **Meta Oculus Quest 2** or a **webapp**.



Turtlebot3 Burger



Server



Oculus Quest 2

- Robot on cellular network can be controlled from anywhere
- Cloud-based object detection to reduce robot's power usage
- Results can be visualised on webapp and Oculus Quest simultaneously
- Overall tripartite latency averaging **100ms** from robot to headset via server.



Detection Results