

SCSE22-0052

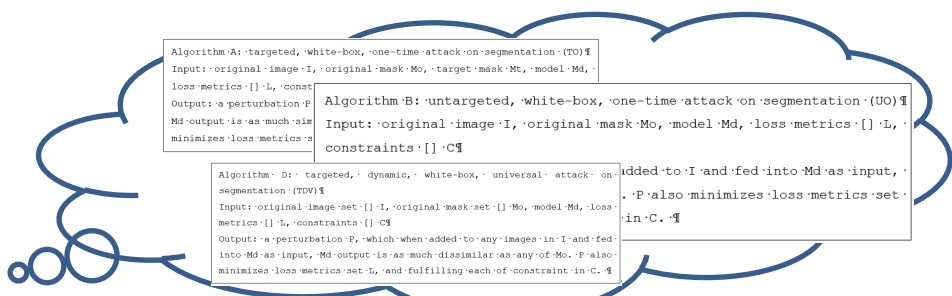
A segmentation adversarial attack pipeline and algorithm implementation

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What are the problems?

- Adversarial attacks are serious threat which needs intense study
- Adversarial attacks are hard problems for Autonomous Vehicle (AV) development
- Attacks on segmentation task are proved can be devastating to computer vision systems
- Lack of integrated pipelines for segmentation attack researches



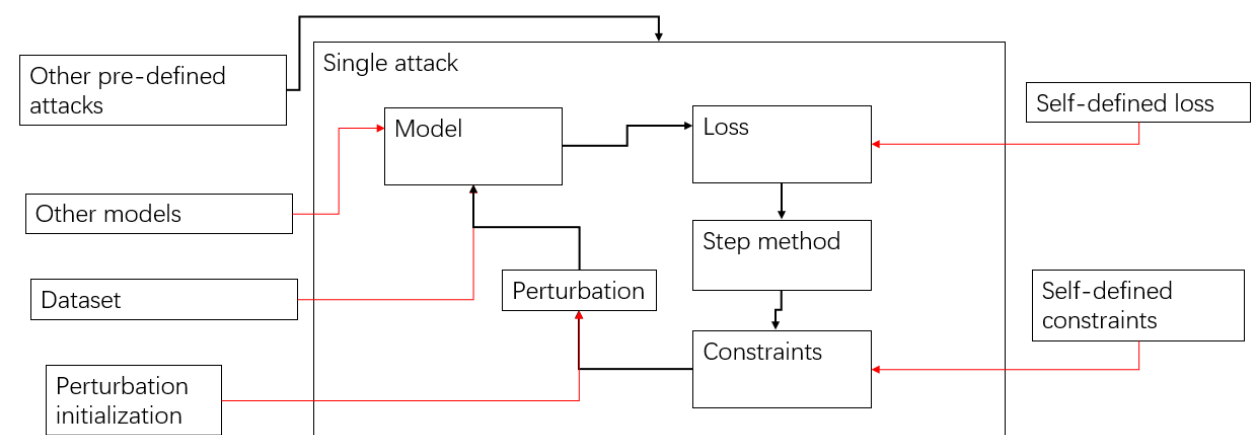
What can it do?

It can attack computer visual perception in various ways:

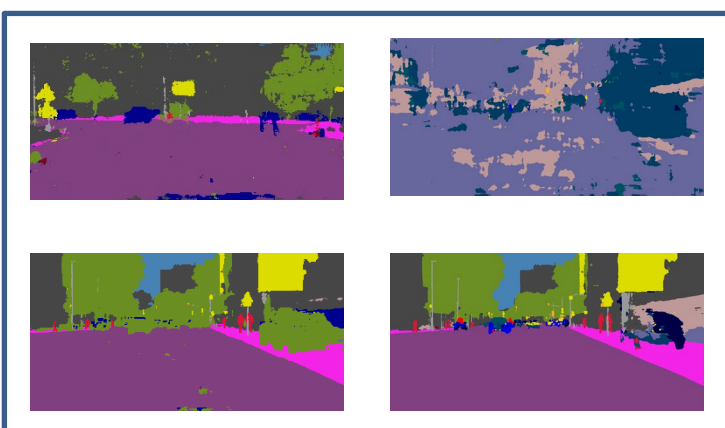
- Masking cars
- Disable it by flooding it with garbage
- Quickly destroy some important objects (e.g. cars)
- Fool a static camera with another static scene
- Apply a perturbation to any input that fools the camera with a static scene
- Apply a perturbation to any input that hiding some elements (e.g. cars) from that input
- ... And other more

What are our objectives?:

- Construct a modularized attack pipeline for segmentation adversarial attack tasks
- Implement the algorithm for most common attacks and evaluate their effects



Static attack,
Flooding attack,
Hiding attack,
Untargeted hiding



Masked hiding attack



Why is it important?

- White box attacks are testbeds for almost all attacks
- Physically resizable attacks are mostly based on transferred white boxes!
- Such attacks can be applied to not only AV scenarios but also IoT systems
- A proved stealthy and scalable security threat

Substitution
universal attack

Static universal attack

