

SPORT SCIENCE & MANAGEMENT
SS5202 SOCCER

Academic Year	2024-25	Semester	1
Course Coordinator			
Course Code	SS5202		
Course Title	Soccer		
Pre-requisites	-		
No of AUs	3		
Contact Hours	39		

Course Aims

In this course, you will learn the proper execution of the various techniques of the game, tactics, and the Laws of the game and apply them in gameplay. This course will also help you develop knowledge and skills in Soccer.

Intended Learning Outcomes (ILO)

By the end of this course, you should be able to:

1. recall the Laws of the game.
2. apply the Laws of the game during gameplay.
3. explain the principles of play and tactics of the game.
4. apply the principles of play and tactics of the game during gameplay.
5. apply the skills of the game during gameplay.

Course Content

The following topics will be covered:

1. Laws of the Game
2. Principles of play and tactics of the game
3. Techniques and skills of the game

NTU Competencies & Graduate Attributes

NTU Competencies	
Character	√
Competence	√
Cognitive agility	√

NTU Graduate Attributes	
Graduate Attributes	Level (i.e., basic, intermediate, advanced)
1. Adaptability	Intermediate
2. Building Inclusivity	Basic
3. Collaboration	Advanced
4. Decision Making	Basic
5. Critical Thinking	Basic

Assessment (includes both continuous and summative assessment)

Component	ILO Tested	Weighting	Team/ Individual	Assessment Rubrics
1. Practical Assessment	2, 4, 5	60%	Individual	Appendix 1 (Gameplay)
2. Theory Assessment	1, 3	30%	Individual	Quiz
3. Participation	1, 2, 3, 4, 5	10%	Individual	Appendix 2
Total		100%		

Formative Feedback

Feedback for learning will be verbal during practical classes where you have the opportunity to apply to learn related to key playing concepts, tactics, and rules. Generic verbal and written feedback will be provided to the class for the practice assessments and/or written assignments. As appropriate, individual developmental feedback will be provided on practice assessments related to technical practices, skill practices, small-sided games, and squad practices.

Learning and Teaching Approach

Approach	How does this approach support you in achieving the learning outcomes?
Presentation	The instructor will present the Laws of the game, principles of play, and game tactics to you in a lecture format.
Technique Practice	You will participate in simple and unopposed practices; the focus of such practices is on the correct execution of technique.

Skill Practice	You will participate in practices that emphasise applying correct techniques when opposed; such practices focus on decision-making in a dynamic environment.
Small-sided Games	You will participate in small-sided games that emphasise applying correct techniques and tactics; the focus of such games is on decision-making in a dynamic environment based on the principles of play.
Squad Practice	You will participate in squad practices that emphasise group or team tactics; such games focus on linking small-sided games to full squad practice (e.g., 11 vs 11).

Reading and References

NIE Research and Publications

Nil

Other Readings and References

1. The International Football Association Board. (2017). Laws of the Game 2017/2018. Retrieved from http://resources.fifa.com/mm/document/footballdevelopment/refereeing/02/90/11/67/1awssofthegame2017-2018-en_neutral.pdf

Course Policies and Student Responsibilities

(1) General

You are expected to complete all assigned pre-class readings and activities, attend all classes – lecture and laboratory - punctually and, submit all scheduled assignments and take tests by due dates. You are not allowed to swap laboratory groups without express permission from the course coordinator. You are expected to take responsibility to follow up with course notes, assignments and course related announcements for sessions they have missed. You are expected to participate in all discussions and class activities unless there is a valid medical reason not to do so.

(2) Absenteeism

Absence from class without a valid reason will affect your overall course grade. Valid reasons include falling sick, supported by a medical certificate and participation in NTU's approved activities supported by an excuse letter from the relevant bodies.

If you miss a lecture, you must inform the course instructor via email prior to the start of the class.

(3) Absence Due to Medical or Other Reasons

If you are sick and not able to complete a test or submit an assignment, you have to submit the original Medical Certificate (or another relevant document) to the Sport Science & Management (or Home School) administration to obtain official leave. Without this, the missed assessment component will not be counted towards the final grade. There are no make-ups allowed.

(4) Attire and safety

You are strongly encouraged to wear proper sports shoes (preferably court shoes instead of running shoes that support your ankle and multi-direction change). No sandals or general going-out shoes are allowed. Wear comfortable sports apparel for lessons. Please remove jewellery such as necklaces, earrings, rings, etc. and trim your nails. Bring a set of dry clothes to change into after the class. Bring along a water bottle for hydration purposes.

Academic Integrity

Good academic work depends on honesty and ethical behaviour. The quality of your work as a student relies on adhering to the principles of academic integrity and to the NTU Honour Code, a set of values shared by the whole university community. Truth, Trust and Justice are at the core of NTU's shared values.

As a student, it is important that you recognise your responsibilities in understanding and applying the principles of academic integrity in all the work you do at NTU. Not knowing what is involved in maintaining academic integrity does not excuse academic dishonesty. You need to actively equip yourself with strategies to avoid all forms of academic dishonesty, including plagiarism, academic fraud, collusion, and cheating. If you are uncertain of the definitions of any of these terms, you should go to the [NTU Student Academic Integrity Policy and Procedures link](#) in the Student Portal for more information. Consult your instructor(s) if you need any clarification about the requirements of academic integrity in the course.

Special note: Generative AI tools will be allowed to the extent stipulated for each assignment in the assignment instructions, and any such use must be duly referenced or disclosed.

Course Instructors

Instructor	Office Location	Phone	Email
TBA			

Planned Weekly Schedule

Week	Topic	Course LO	Readings/ Activities
1	<ul style="list-style-type: none">Course objectives and expectationSmall-sided games.	5	<ul style="list-style-type: none">Classroom-based ActivitiesPractical

2	<ul style="list-style-type: none"> • Passing • Shooting 	5	<ul style="list-style-type: none"> • Practical
3	<ul style="list-style-type: none"> • Dribbling • Running with the ball 	5	<ul style="list-style-type: none"> • Practical
4	<ul style="list-style-type: none"> • Group attacking play 	3, 4, 5	<ul style="list-style-type: none"> • Practical
5	<ul style="list-style-type: none"> • Laws of the Game 	1	<ul style="list-style-type: none"> • Classroom-based activities (Online)
6	<ul style="list-style-type: none"> • Group attacking play 	3, 4, 5	<ul style="list-style-type: none"> • Practical
7	<ul style="list-style-type: none"> • Group attacking play 	3, 4, 5	<ul style="list-style-type: none"> • Practical
8	<ul style="list-style-type: none"> • Basic defending 	3, 4, 5	<ul style="list-style-type: none"> • Practical
9	<ul style="list-style-type: none"> • Principles of Play • Current tactical trend 	3, 4	<ul style="list-style-type: none"> • Classroom-based activities (Online)
10	<ul style="list-style-type: none"> • Group defending 	3, 4, 5	<ul style="list-style-type: none"> • Practical
11	<ul style="list-style-type: none"> • Match analysis 	3	<ul style="list-style-type: none"> • Classroom-based activities (Online)
12	<ul style="list-style-type: none"> • Theory Assessment 	1, 3	
13	<ul style="list-style-type: none"> • Gameplay Assessment 	2, 4, 5	

Appendix 1: Practical (Gameplay) Assessment (60%)

Criterion	8-10 points	6-7 points	3-5 points	0-2 points
Keeping possession of the object. (max 10%)	Student can consistently keep possession of the object.	Student has some success in keeping possession of the object.	Student is beginning to experience some success in keeping possession of the object.	Student is consistently unable to keep possession of the object.
Using space to invade (max 10%)	Student can consistently beat his defender and advance the object towards the goal.	Student has some success in beating his defender and advancing the object towards the goal.	Student is beginning to experience some success in beating his defender and advancing the object towards the goal.	Student is consistently unable to beat his defender and advance the object towards the goal.
Attacking the goal (max 10%)	Student can consistently send the object accurately towards goal.	Student has some success in sending the object accurately towards goal.	Student is beginning to experience some success in sending the object accurately towards goal.	Student is consistently unable to send the object accurately towards goal.
Denying space to invade (max 10%)	Student can consistently prevent the attacker from advancing the object towards the goal.	Student has some success in preventing the attacker from advancing the object towards the goal.	Student is beginning to experience some success in preventing the attacker from advancing the object towards the goal.	Student is consistently unable to prevent the attacker from advancing the object towards the goal.
Regaining possession of the object (max 10%)	Student can consistently regain possession of the object.	Student has some success in regaining possession of the object.	Student is beginning to experience some success in regaining possession of the object.	Student is consistently unable to regain possession of the object.
Denying scoring opportunity (max 10%)	Student can consistently prevent the attacker from shooting.	Student has some success in preventing the attacker from shooting.	Student is beginning to experience some success in preventing the attacker from shooting.	Student is consistently unable to prevent the attacker from shooting.

Appendix 2: Participation (10%)

Criterion	8-10	6-7	3-5	0-2
Pre-class readings and/or participation in activities during class	Completes all the required readings & online activities and/or actively participates in all activities during class.	Completes most of the required readings & online activities and/or actively participates in most of the activities during class.	Completes some of the required readings & online activities and/or actively participates in some of the activities during class.	Does not complete the required readings & online activities and/or does not participate in activities during class.